

# University of Utah | Teams on Mac

Roadmap Review and Q&A with MacAdmins

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## What We've Heard...

- Performance matters and can be improved particularly on Calls and in Meetings
- Behave more like a Mac App
- Align more with Office

## What We've Done...

- We have developed and are delivering features aimed at leveraging native hardware on Macs for meeting performance: Native Rendering, Optimization for Background Blur and resolution.
- The first iteration of macOS Notifications for Chat and Channel.
- Follow Office: Observe User Preference for Public Preview (set in Microsoft Autoupdate on Mac – rolling out)

# What we are working on...



## 1. MSAutoupdate Aux. Updates (MAU)

First iteration for our current Teams app where we will enable this only for Office Users already with MAU. Auxiliary updates via MAU. (In Progress)

## 2. Native Behaving Call and Meeting Notifications

Follow up to Mac native notifications for Chat and Channel. Users can choose to have Calling and Meeting Toasts respect DnD for Focus Mode and Quiet Hours. (In Progress)

## 3. Universal Binary – M1 Support

A Teams app optimised to run natively on the new Macs based on the Apple Silicon SoC. (In Progress)